



# FASHION & TEXTILES 2020 HANDBOOK

# HANDBOOK FOR 2020

FACULTY of  
ARTS and DESIGN

DEPARTMENT of  
FASHION AND TEXTILES

## **WHAT IS A UNIVERSITY OF TECHNOLOGY?**

A university of technology is characterized by being research informed rather than research driven where the focus is on strategic and applied research that can be translated into professional practice. Furthermore, research output is commercialized thus providing a source of income for the institution. Learning programmes, in which the emphasis on technological capability is as important as cognitive skills, are developed around graduate profiles as defined by industry and the professions.

## **DEPARTMENTAL MISSION**

In keeping with the mission of the university, the programme is designed to offer an in-depth interactive and research-orientated learning environment so the student can advance to the highest level of design understanding and creativity; to provide greater learning opportunities in terms of skill and technology to meet the needs of the fashion/clothing industry; and to equip students with practical skills and conceptual and applied knowledge, that meets socio-economic needs through entrepreneurship and sustainable development.

## **DISCLAIMER**

The information contained within this handbook is reflective of the Department and Programme Rules and Procedures, as approved by the University Senate Rules Committee and must be read in conjunction with latest version of the General Handbook for Students of the Durban University of Technology. Whilst all efforts have been made to ensure the accuracy of the information contained within the handbook, please verify information with the Department or Programme, as in the unlikely event that errors and omissions could have occurred.

## **NOTE TO ALL STUDENTS**

Your registration is in accordance with all current rules of the Institution. If, for whatever reason, you do not register consecutively every year/semester of your programme, your existing registration contract with the Institution will cease. Your re-registration anytime thereafter will be at the discretion of the Institution and, if permitted, will be in accordance with the rules applicable at that time.

<b>CONTENTS</b>	<b>PAGE</b>
1. Contact details	4
2. Staffing	5
3. <b>DIPLOMA IN FASHION DESIGN (SAQA ID: 103087)</b> <i>*Offering from 2019</i>	7
3.1. Programme Structure	7
3.2. Programme Information	9
3.3. Programme Rules	10
3.4. Syllabi	13
4. <b>ADVANCED DIPLOMA IN FASHION DESIGN (SAQA ID: 110048)</b> <i>*Offering from 2020</i>	20
4.1. Programme Structure	
4.2. Programme Information	
4.3. Programme Rules	
5. <b>MASTER OF APPLIED ARTS IN FASHION (SAQA ID: TBA)</b>	21
5.1. Programme Structure	
5.1. Programme Information and Rules	
6. <b>NATIONAL DIPLOMA IN FASHION (SAQA ID: 72232)</b> <i>*On teach-out until 2022</i>	22
6.1. Programme Information and Rules	22
6.2. Programme Structure	23
6.3. Subject Content	24
7. FAD HEQSF Document	29

## I. CONTACT DETAILS

All departmental queries to:

Secretary: Mrs Bilkis Razak  
Tel No: 031 373 3750  
Fax No: 086 673 4355  
Email: [fashiondept@dut.ac.za](mailto:fashiondept@dut.ac.za)  
Location: Brickfield Campus  
96 Felix Dlamini (Brickfield) Road  
Overport, Durban, 4001

All faculty queries to:

Faculty Officer: Mr Pragasen Reddy  
Tel No: 031 373 6522  
Fax No: 031 373 6518  
Location: City Campus  
Cnr Anton Lembede and Julius Nyerere Streets,  
Durban, 4001

Executive Dean:

Dr Rene Smith  
Tel No: 031 373 6517  
Fax No: 031 373 6518  
Location: City Campus  
Cnr Anton Lembede and Julius Nyerere Streets,  
Durban, 4001

## 2. STAFFING

### Name and Qualification

Head of Department

**Mrs S Moodley**, ND: Clothing Design (MLST); NHD: Clothing Design (TN); MTech: Entrepreneurship (DIT)

Lecturers

**Mrs M Bagwandin**, ND: Clothing Design; (MLST); HDE: (UN); NHD: Clothing Design (TN); MTech: Fashion (TUT)

**Mrs N Madhoo-Chipps**, ND: Fashion (TN); BTech: Fashion (TN); MTech: Fashion (DUT); MA: Fashion Photography (Lond.)

**Mrs TS Mbanga**, NCert: Project Management (NMMU); ND: Fashion Design (PET); BTech: Fashion (NMMU); MAA: Fashion (DUT)

**Mrs L Scott**, ND: Fine Art (TN); NHD: Fine Art (TN); MTech: Graphic Design (DUT)

**Miss SS Xulu**, ND: Clothing Design (MLST); BTech: Fashion (DIT)

**Miss HM Smith**, ND: Fashion (DUT); BTech: Fashion (DUT); MAA: Fashion (DUT)

**Mr KJ Mchunu**, ND: Fashion (UJ); BTech: Fashion (UJ); MTech: Fine Art (UJ)

**Ms K Gounder**, ND: Fashion (DUT); BTech: Fashion (DUT)

Specialised Computer Technician **TBA**

Specialised Technician

**Mr S Sahadeo**

Senior Technician

**Mrs A Jacks**

Technician

**Miss NV Sineke**, ND: Public Management (MLST); B.Tech: Public Management (MLST)

Secretary

**Mrs B Razak**, N. Cert.: Secretarial (MLST)

## IMPORTANT NOTICE

### Changes to Higher Education Qualifications in South Africa

The Department of Higher Education and Training (DHET) has introduced a higher education quality sub-framework. All higher education institutions are required to align to this framework. As a result this department will introduce new programmes from 2019, and all old programmes will be phased out. Refer to the HEQSF information on page 29 for more details.

Below is the progression pathway for the Diploma in Fashion Design (with first registration from 2019):

2019	2020	2021	2022	2023	2024
Y1 DIP: Fashion Design	Y2 DIP: Fashion Design	Y3 DIP: Fashion Design	ADV Dip	PG Dip	MAA
→	→	→	→	→	

Programmes offered in this Department, which upon successful completion, lead to the award of the following qualifications:

Qualification	SAQA ID
Diploma in Fashion Design (offering from 2019)	SAQA ID - 103087
Advanced Diploma in Fashion Design	SAQA ID - 110048
Post Graduate Diploma in Fashion Design	Awaiting accreditation
Master of Applied Arts in Fashion	SAQA ID - TBA
National Diploma in Fashion (on teach-out until 2022)	SAQA ID - 72232

### 3. DIPLOMA IN FASHION DESIGN (SAQA ID: 103087) Offering from 2019

3- year full-time, NQF Level 6 qualification, SAQA credits is 360

The 'Diploma in Fashion Design' will offer an in-depth interactive and research-orientated learning environment to equip students with the practical skills and applied knowledge to meet the needs of the fashion/clothing industry. The Diploma will provide greater learning opportunities in terms of skill and technology, so that the student can achieve the highest level of design understanding, that meets the social and economic needs of the self and society through entrepreneurship and sustainable development. The programme will prepare students for life-long learning, and support not only traditional fashion design, but promote a spirit of enquiry, reflection and evaluation, to encourage students to be innovative in their approaches to problem solving, to pursue new ideas and apply the knowledge and skills acquired to issues encountered in the workplace and society, and to interact with the industry with a view to identifying opportunities in both the formal and small business sector.

#### 3.1. Programme Structure

The qualification is offered on a full-time basis only. The minimum completion time is three years, and the maximum time is five years (G21B). The course is divided into six semesters or Study Levels 1, 2, 3.

In addition to the General Rules of the DUT:

- Students may choose from the available Institutional General Education and Faculty General Education modules according to the credit requirements of the course.
- The table below outlines how the modules in the qualification is structured. Students must do all modules listed as compulsory and fundamental.

Code	Module	NQF Level	Assessment	Semester of Study	SAQA Credits	Pre-Requisite Modules
PTTC101	Pattern Technology I	5	CA - compulsory	Semester 1A	12	
GRMT101	Garment Technology I	5	CA - compulsory	Semester 1A	12	
CRDS101	Creative Design I	5	CA - compulsory	Semester 1A	12	
TCTH101	Theory of Clothing I	5	CA - compulsory	Semester 1A	8	
CSTN101	Cornerstone 101	5	CA - compulsory	Semester 1A	12	
EGLA101	English for the Arts	5	CA - compulsory	Semester 1A	12	
GDSD101	Garment Design and Development I	5	CA - compulsory	Semester 1B	12	Pattern Technology I Garment Technology I Creative Design I
DRIL101	Drawing and Illustration I	5	CA - fundamental	Semester 1B	8	
EPRN101	Entrepreneurial Studies I	5	CA - compulsory	Semester 1B	8	



23DS101	2 & 3 Dimensional Studies I	5	CA - compulsory	Semester 1B	8	
---------	-----------------------------	---	-----------------	-------------	---	--

TXTL101	Textiles	5	CA - fundamental	Semester 1B	8	
LWLF101 CLDV101	Institutional Gen Ed Law for Life (Social) <b>OR</b> Cultural Diversity	5	CA – Elective	Semester 1B	8	
PTTC201	Pattern Technology II	6	CA – compulsory	Semester 2A	12	Garment Design and Development I
GRMT201	Garment Technology II	6	CA – compulsory	Semester 2A	12	Garment Design and Development I
CRDS201	Creative Design II	6	CA -- compulsory	Semester 2A	12	Garment Design and Development I
BSNS201	Business Studies II	6	CA – compulsory	Semester 2B	8	
CADA201	Computer Aided Design IIA (Adobe)	6	CA – compulsory	Semester 2A	8	
FRCH101 PTGS101 MRDN101 IZUL101	Faculty Gen Ed: Language: French <b>OR</b> Portuguese <b>OR</b> Mandarin <b>OR</b> isiZulu	5	CA – Elective	Semester 2A	12	
GDSD201	Garment Design and Development II	6	CA – compulsory	Semester 2B	12	Pattern Technology II Garment Technology II Creative Design II
DRIL201	Drawing and Illustration II	6	CA – Fundamental	Semester 2B	8	
TCTH201	Theory of Clothing II	6	CA – compulsory	Semester 2A	8	
23DS201	2 & 3 Dimensional Studies II	6	CA - compulsory	Semester 2B	12	
CADB201	Computer Aided Design IIB (Lectra)	6	CA - compulsory	Semester 2B	8	
VWKP101 ICMS101	Institutional Gen Ed Values in the Workplace <b>OR</b> Interpersonal communication and the Self	5	CA – elective	Semester 2B	8	
PTTC301	Pattern Technology III	7	CA - compulsory	Semester 3A	12	Garment Design and Development II
GRMT301	Garment Technology III	7	CA - compulsory	Semester 3A	12	Garment Design and Development II
CDDR301	Creative Design & Drawing III	7	CA - compulsory	Semester 3A	12	Garment Design and Development II
TCTH301	Theory of Clothing III	6	CA - compulsory	Semester 3A	8	
23DS301	2&3 Dimensional Studies III	6	CA - compulsory	Semester 3A	12	
MVLT101 CRTH101	Faculty Gen Ed Media & Visual Literacy <b>OR</b> Critical thinking	6	CA – elective	Semester 3A	12	
PFRD301	Portfolio and Range Development III	7	CA - compulsory	Semester 3B	28	Pattern Technology III Garment Technology III Creative Design & Drawing III
BSNM301	Business Management III	6	CA - compulsory	Semester 3B	8	

CADS301	Computer Aided Design III (Lectra and Sync)	6	CA - compulsory	Semester 3B	8	
GENV101 TENE101	Institutional Gen Ed The Global Environment OR The Entrepreneurial Edge	6	CA – elective	Semester 3B	8	

**KEY:** CA = Continuous Assessment; TBC = to be confirmed upon approval by HEQC.

Numbers 1 to 3 indicate the year of study, "A" = Semester 1, "B" = Semester 2. A Pre-requisite means this module must be passed prior to registration for the subsequent module.

## 3.2. Programme Information

The qualification will enable graduates to enter a number of career paths, such as pattern technologists, designers, trend forecasters, retailers and/or buyers, and to apply their learning to particular employment contexts from the outset. A wide and diverse range of activities will take place across a structured programme, with an emphasis on research and creativity, and these will contribute towards the intended outcomes. The study and application of the theoretical and creative components of the programme will actively encourage the students to broaden their knowledge base and commit themselves to the challenges of the future and to contribute to the expansion and development of the South African fashion/clothing industry as a whole. A student accredited with this qualification will develop a deep and systematic understanding of current thinking, practice, theory and methodology in an area of specialisation. With the introduction of General Education and the exposure to a range of interdisciplinary elective modules, the student will be prepared for the social, personal and global work environment.

### 3.2.1. Academic Integrity

Refer to the DUT General Rules pertaining to academic integrity G13(1)(o) – covering falsification of academic records, plagiarism and cheating. These will be enforced wherever necessary to safeguard the worthiness of our qualifications, and the integrity of the Faculty of Arts and Design at DUT.

### 3.2.2. Work Integrated Learning

This is done in the form of project-based learning. The following, however, is highly recommended:

- At Study Level 1, a student is encouraged to spend three weeks in a retail environment.
- At Study Level 2, a student is encouraged to spend three weeks in a clothing/textile/shoe manufacturing company.
- At Study Level 3, a student is encouraged to spend between three to six weeks in any fashion/clothing organisation in an area of their interest.

### 3.2.3. Assessment and Moderation

All modules in this department are assessed through Continuous Assessment. As such they do not have a final examination, and there are no supplementary examinations. The results for these modules are determined through a weighted combination of assessments. Students are encouraged to work steadily throughout the academic semesters to achieve the highest results possible. Assessment details are outlined under Programme Rules. Assessments could include a variety of testing

methods including, but not limited to, written tests, oral tests, practical submissions, group work and assignments.

Moderation follows the DUT requirements. In addition, ALL work for Study Levels 1, 2 and 3 is internally moderated. All final portfolios in Study Level 5 and 6 is externally moderated. Final assessment requirements are outlined below:

- At Study Level 1 there will be a portfolio submission of selected work at the end of Semester 1; and a fully integrated capstone module at the end of Semester 2, incorporating all discipline specific modules.
- At Study Level 2 there will be a portfolio submission of selected work at the end of Semester 1; and a fully integrated capstone module at the end of Semester 2, incorporating all discipline specific modules.
- At Study Level 3 level there will be a portfolio submission of all work at the end of Semester 1; and a portfolio exhibition of ALL work at the end of Semester 2.

NB: All portfolio submissions shall consist of a prescribed number of pieces of work executed during the semester. It is the responsibility of the student to ensure that the correct amount of work is displayed as prescribed for the portfolio submission (Refer to Study Guide).

### **3.3. Programme Rules**

#### **3.3.1. Pass Requirements**

Notwithstanding the DUT pass requirements (G14 and G15), and Programme Rules, students are expected to apply themselves to their learning, and strive for the best academic results possible in order to adequately prepare themselves for their future careers, and to maximize possible employment opportunities.

#### **3.3.2. Promotion to a Higher Level/Progression rules**

In addition to Rule G16 concerning progression:

- All pre-requisite modules must be passed before a student will be admitted to the next semester.
- All disciplined-based compulsory modules (excluding IGE and FGE) required in a given year of study must be passed before the student may be promoted to the next level of study.

In addition, a student must pass all the modules in Study Level 1 BEFORE he/she is permitted to register for any modules in Study Level 3.

A student who fails an Institutional General Education or Faculty General Education module may repeat this module as soon as it is next available. If repeating a module causes a timetable clash, the student must first prioritize the compulsory modules. See Rule G3(1)(j). A student may not register for two modules that take place at the

same time on the timetable. Students may choose from the available Institutional General Education and Faculty General Education modules according to the credit requirements of the course.

Further pass requirements:

- Students are required to complete and submit all assessments. A maximum of one assessment per module may be condoned under exceptional cases. All G13 Rules apply as per the Institution's Rule Book for Students.
- A student is required to obtain a minimum of 40% year mark for each module before being allowed to submit the portfolio/complete the capstone module.

### **3.3.3. Exclusion Rules**

In addition to DUT Rule G17, a Semester I student who fails three or more modules with a final result of less than 40% in each of the failed modules is not permitted to reregister in this programme. Deregistration from any modules is according to the provision of DUT Rule G6.

### **3.3.4. Interruption of Studies**

In accordance with Rule G21B, the minimum duration for this programme will be three years and the maximum duration will be five years of registered study. Should a student interrupt their studies by more than three (3) years, the student will need to apply to the department for permission to re-register and will need to prove currency of appropriate knowledge prior to being given permission to continue with registration.

### **3.3.5. Code of Conduct**

In addition to the Student Code of Conduct in the DUT General Handbook for Students, and the relevant requirements as stated in the appropriate Study Guides, strict adherence to instructions issued by technical, laboratory or academic staff is required due to the need to ensure effective and safe practice in these facilities.

A professional code of conduct pertaining to behaviour, appearance, personal hygiene and dress shall apply to all students registered with the Faculty of Arts and Design, at all times.

### **3.3.6. Attendance and Assessment Rules**

Attendance is compulsory. A student who, for any valid reason, is absent from planned academic activity must provide written proof of the reason for the absence to the lecturer concerned, within five (5) working days of returning to the institution in order to be considered for a special assessment. In these cases, the department will determine the validity of the student's reason for not taking the assessment, and the nature of the special assessment. Refusal to accept this will result in a zero mark for the missed practical or test. As is the case with continuous assessment, i.e. 100% coursework and no final examination, any student failing to obtain a final result of at least 50% will have to repeat that module.

Students are expected to attend all planned academic activities as these are designed to provide optimal support for the required competency. Students are expected to be punctual for all academic activities. Penalties may be applied for late or poor attendance (refer to Study Guide).

In addition to DUT and FACULTY Rules, the following PROGRAMME Rules shall apply:

- All assessment tasks will be described in the assignment/project brief at the commencement of the task. The brief will explain the duration, submission specifications, learning content and outcomes of the task, and will be accompanied by a marking rubric explaining how the task will be assessed.
- All work submitted timeously for assessment will be marked, moderated and returned to you within 10 days of submission.
- Failure to write a test at the scheduled date and time will result in a zero being awarded unless a valid medical certificate is presented. This zero mark will be included when calculating the final result.
- Any student failing an assignment/project with a mark of 45% - 49% inclusive will be permitted to resubmit their work within one week of it being returned to them. The revised mark will be capped at 50%. This rule does not apply to theory tests.
- Feedback may be in the form of a consultation session (for theory and/or practical work); individual/group critique (depending on the type of assessment), or written/individual feedback (for patterns and/or garments).
- Absentee notes must be submitted to the Departmental Secretary within five days after the student's return. Notes submitted after this period will not be accepted
- An extension of deadline may be granted by the lecturer only if it benefits the entire class group and if it does not extend beyond the semester.
- For practical modules all assessed work (assignments, tests, projects, etc.) will be combined and averaged. The FINAL mark for the semester will comprise 60% of the semester mark (CA mark) and 40% of the final portfolio/capstone submission.
- For theory modules all marked assignments, tests and projects will be 100% continuous assessment throughout the semester.
- General Education modules, offered by other departments or programmes, will be assessed and examined as described in the relevant Study Guide.

### **3.3.7. Health and Safety**

Students must adhere to all Health and Safety regulations. Failure to do so will be treated as a breach of discipline. Refer to the appropriate Health and Safety policies.

### **3.3.8. General Education Modules**

Students must comply with the university's General Education requirement. This includes the following standalone General Education modules which comprise of:

- Compulsory DUT Cornerstone 101 module
- Compulsory Faculty General Education module

- Elective Institutional General Education modules (Students will select electives modules as indicated in the Programme Structure)

### 3.4. Syllabi

#### **Pattern Technology I – 12 credits - CESM 030205**

The module content includes: Pattern cutting techniques and tools; Relationship between pattern and body shape; taking of figure dimensions; construction of basic ladies block patterns (construction and adaptation of style variations, style analysis and style modifications)

#### **Garment Technology I - 12 credits - CESM 030205**

The module content includes: An introduction to basic and special purpose machines and sewing exercises. The sewing exercises will be related to seams, tucks and pleat variations. Other styling details will be incorporated into a garment.

#### **Creative Design I – 12 credits - CESM 030205**

The module content includes: Principles of Creative Design and the role of the designer; Introduction to Proportion, Fit, Form, Silhouettes, Basic principles of technical drawings and storyboard presentation skills through traditional and technology mediated methods; Basic tools and functions of Illustrator; Illustrator for fashion design (TDs and Illustrations); Print Development

#### **Theory of Clothing I – 8 credits – CESM 030205**

The module content includes: 20<sup>th</sup> Century Fashion History in the context of socio-economic, political and cultural influences

#### **Cornerstone I01 - 12 credits - CESM 200101**

The module content will be developed around the concept of journeys, across time, across space, and across human relationships. It will take the journey of the uMngeni River (which is close to all DUT campuses) as a metaphor. The module will bring different disciplinary perspectives to this content – environmental, historical and sociological in particular.

The metaphor of the journey will be sustained across the module and will be applied to personal journeys, historical, political and environmental journeys, and social journeys, with a specific focus on gender. Each section will draw in issues of ethics, diversity and critical citizenry. The design team may later take a different metaphor or theme, but with the same outcomes and attributes.

The final section of the module will identify and integrate learning from earlier sections, and examine implications for further learning. At each stage of the module, activities such as the weekly online journal and class discussion will involve reflection and build communicative practices. There will be a concluding section in which students will identify their learning and examine the implications for their roles as students and as citizens.

### **English for the Arts – 12 credits - CESM 110202**

The content includes the following: Introduction to English for the Arts; Theoretical Approach to Language: Social Context of Language; Structures of the English Language; Receptive and Productive skills; Semantic; Text and Discourse Analysis; Academic Writing and Verbal Presentation

### **Garment Design & Development I – 12 credits - CESM 030205**

This module includes the integration of three major learning areas, namely: Pattern Technology, Garment Technology and Creative Design and is made up of three projects. The content includes the application of knowledge and skills of the design process in an integrated manner as they relate to these learning areas. The assessment of skills taught at first year level will also be assessed through their integrated application in a controlled environment.

### **Drawing and Illustration I – 8 credits - CESM 030208**

The module content includes: Introduction to fashion figure drawing and proportion of the figure; experimenting with different mediums and techniques; and basic principles of presentation skills

### **Entrepreneurial Studies I - 8 credits - CESM 030205**

The module content includes: Introduction to basic business concepts and fashion entrepreneurship; and fashion design and production cycle in a practice based manner

### **2 & 3 Dimensional Studies I – 8 credits - CESM 030205**

The module content includes: Introduction to printing technologies, specifically hand printed techniques and placement print design; Exploration of basic hand craft techniques

### **Textiles I – 8 credits - CESM 030205**

The module content includes: Introduction to Fibres, Yarns, Methods of Fabrication, Finishes and Fabric Identification.

### **Law for Life – 8 credits - CESM 1203, 1204, 1205**

Introduction; Civil and criminal law; Law of insurance; Road accident fund; Law of contract; Marriage; Succession

### **Cultural Diversity – 8 credits - CESM 200101**

The module will be introduced by defining culture and establishing the salience of culture in the local and global context. There is also some attention paid to diverse cultural groups in the SA and global context. The core content focuses on aspects of social responsibility and gives strong attention to issues of anti-discriminatory and anti-oppressive practices. Social justice is unpacked and the effect of marginalization on oppressed groups discussed. Consciousness raising and social action and dialoguing across differences is used to interweave the introductory and main aspects of the module. It forms an appropriate way to conclude the module as it requires students to engage in activities that involve reflection and personal commitment to anti-oppressive practices.



### **Pattern Technology 2 – 12 credits - CESM 030205**

The module content includes: Fundamental block adaptation and style variations for specialist areas of womenswear/menswear

### **Garment Technology 2 – 12 credits - CESM 030205**

The module content includes: production of samples /mock-up of garments in specialist areas of womenswear/menswear

### **Creative Design 2 – 12 credits - CESM 030205**

The module content includes: Illustrating garment styles and details (through specific projects); advanced principles of technical drawing for men's and women's wear; storyboard presentation skills & integrated industry projects

### **Theory of Clothing 2 – 8 credits – CESM 030205**

The module content includes: Introduction to fashion theory and design history.

### **Computer Aided Design 2A (Adobe) – 12 credits - CESM 030205**

The module content includes: Basic tools, functions and menus of Photoshop; integration with illustrator; and storyboard development

### **Introduction to French – 12 credits - CESM 111501**

Pragmatic components: greeting, introduction, asking for directions, descriptions, stating preferences, talking about the weather and events; Linguistic components : Articles, gender, plurality, conjugation, interrogation, negation, numbers, description, vowel and consonant sounds, linking, accents; Cultural components: Forms of address, recreational activities, cultural sites, family structure, food and eating habits, arts and festivities.

### **Introduction to Portuguese – 12 credits - CESM 111501**

Sociocultural Content: Cultural Diversity in Lusophone Countries (gastronomy, traditions, visual arts, music, dance, handcraft, celebrations, architecture, literature and tales, fashion, historical heritage); Sociolinguistic Content: Politeness forms for greetings and introductions, asking for repetition, requesting, apologising, congratulating and wishing well, thanking and saying goodbye. European Portuguese and Brazilian Portuguese; Pragmatic Content: requesting, talking about time and weather, describing places, people and hobbies, asking and giving directions and instructions, stating preferences and opinions, suggesting, booking by phone, make an appointment, ordering, buying and selling; Linguistic Content: - **Phonetics** : alphabet and pronunciation- **Orthography** : accentuation and punctuation; - **Lexis and Semantics** : key words and set phrases in time, climate, landscapes, meals, food, objects, money and prices, house objects and parts, public places, services, directions, human body, clothing and colours, hobbies, transports. - **Morphology and Syntax**: variation in gender and number of articles, nouns, adjectives and pronouns, personal pronouns, contractions, verb conjugation, negative and interrogative.

### **Introduction to Mandarin – 12 credits - CESM 111601**

Major communicative functions such as greetings, thanks, apologies and farewells. Body language or material objects to enhance everyday communication situations;

Basic ways of social interactions. Topics related to family and personal life, or hobbies and everyday life, such as numbers, time, dates and currency; Basic writing in characters; Chinese cultural elements, Commonalities and differences between Chinese culture and their own culture.

### **Introduction to IsiZulu - 12 credits - CESM 111201**

Pragmatic components: greeting, introduction, asking for directions, descriptions, stating preferences, beach, talking about the weather, garden, school, hospital, kitchen and cooking and events; Linguistic components : Articles reading and translation, nouns, pronouns, class nouns, gender (e.g., girl/boy, wife/husband, etc.), plurality, conjugation, adjectives, interrogation, adverbs, negation, tenses, numbers, diminutives, prepositions, relatives, exclamations description, augmentatives, vowel and consonant sounds, locatives, linking, verbs, accents, ideophones, etc.; Cultural components: Forms of address, recreational activities, cultural sites, family structure, food and eating habits, traditional utensils, arts and festivities, clothing, traditional attires and artefacts kingdom, surnames and praise names

### **Garment Design and Development 2 – 12 credits - CESM 030205**

This module includes the integration of three major learning areas, namely: Pattern Technology, Garment Technology, and Creative Design. Projects relate to Knitwear and Intimate apparel

### **Drawing and Illustration 2 – 8 credits - CESM 030208**

The module content includes: Identifying, sourcing and selection of reference material; and working with mixed media and colour techniques for fashion illustration

### **Business Studies 2 – 8 credits - CESM 030205**

The module content includes: the business of fashion and related aspects; and basic merchandising in fashion retail

### **2 & 3 Dimensional Studies 2 – 12 credits - CESM 030205**

The module content includes: Introduction to dyeing techniques and repeat print designs; exploration of fabric manipulation and embellishment techniques to enhance product development

### **Computer Aided Design 2B (Lectra) – 8 credits - CESM 030205**

The module content includes: Specific function keys and menus of the Modaris Software through the creation of CAD patterns. Basic tools, functions and menus of Kaledo to illustrate visual design concept boards incorporating illustrations, technical drawings, fabric swatches, etc.

### **Values in the workplace – 8 credits - CESM 040804**

The module will begin with a reflection on personal values and move to a discussion on how they intersect with values in the workplace. Small group discussions will be formed around how to build positive values in the workplace and the vital themes of ethics, respect, interconnectedness, honesty, creativity and human diversity will form the basis for building “sacred spaces at work.” This will set the tone to unpack issues around leadership values and ethics and ethical decision making. The final section of the module will integrate all these aspects and students will be required to

identify the implications of what they have learnt to develop social responsibility and their roles as citizens.

### **Interpersonal Communication and Self – 8 credits - CESM 0599**

Introduction to Interpersonal Communication

### **Pattern Technology 3 – 12 credits - CESM 030205**

The module content includes: drafting of a style analysis and master pattern for elements of a tailored garment; production of a style analysis and master pattern for an intricate styled design industry-based project

### **Garment Technology 3 – 12 credits - CESM 030205**

The module content includes: construction of a tailored garment; construction of an intricate styled design through an industry-based project

### **Creative Design and Drawing 3 – 12 credits - CESM 030205**

The module content includes: Opening range design development; integrated industry project; and a S.C.R.A.P. book development

### **Theory of Clothing 3 – 8 credits - CESM 030205**

The module content includes: Trend Forecasting; Semiotics and Fashion; Range, research and conceptualizing

### **2 and 3 Dimensional Studies 3 – 12 credits - CESM 030205**

The module content includes: All elements of their Opening Range garment as well as accessories for their fashion show range, and an entrepreneurship based project

### **Media and Visual Literacy - 12 credits - CESM 050102**

For the module the focus will be on Media Literacy and Visual literacy wherein the fundamentals will be offered. Although the two parts are interconnected and often dealt with simultaneously. Each part will have a theoretical and a practical component. These two literacies fall under the banner of Information Literacy. This is very broad encompassing a wide range of areas including media literacy, visual literacy, digital literacy, cultural literacy, computer literacy etc. Media and Visual Literacy consist of three parts, namely, use, analysis and production. The following broad topics will be covered in this module: Information Literacy Trajectories: Media Literacy, Visual Literacy and Digital Literacy; Theoretical approaches; Understanding Media, Society and Institutions; Trends in the media and impact on studying Literacy Applying Literacy: Media & Representation (Stereotypes) and Media and Citizenship

### **Critical Thinking for the Arts – 12 credits - CESM 170199**

Practical and Theoretical Work: What is Critical thinking, and problem solving, why is it important? Steps (processes and procedures) to becoming a critical thinker and a problem solver in any situation; Types of tasks (that promote critical thinking and problem solving); Credibility and Relevance; Validity and Truth; Argument-developing and accessing arguments; Computer applications in executing some of critical thinking skills and abilities. e.g. creating, synthesizing; planning; designing etc.

### **Portfolio and Range Development 3 – 28 credits - CESM 030205**

The module content includes: the integration of four major learning areas, namely: Pattern Technology, Garment Technology, Creative Design and Drawing. The body of work is as outlined below: A range of completed outfits for Garment Technology; Full master patterns for their range of garments for Pattern Technology; Mood boards and story boards for Creative Design and Drawing for their range;

### **Business Management 3 – 8 credits - CESM 030205**

The module content includes: Human Resources Development; Technology and Operations Management (TOM); Financial management, pricing and costing

### **Computer Aided Design 3 – (Lectra and Sync) – 8 credits - CESM 030205**

The module content includes: Modaris software to grade basic blocks and a simple style using measurement charts and variants; Diamino software to produce production markers for basic styles; Sync software to produce professionally completed cost sheets and prepare purchase and product purchase orders.

### **The Global Environment - 8 credits - CESM 040407**

The module content will include the following themes:

- *Environmental Pollution (Air, water and soil)* - Differences between air, water and soil pollution in terms of cause and effect; Social, economic and personal impact on environmental pollution; Pollution control strategies; Local case studies.
- *Population growth vs. natural resources* - Population growth trends in developed vs developing countries; Social, economic and environmental impacts of human population growth in the global context; Strategies to curb population growth
- *Climate change and global warming* - Causes of increased global mean temperatures; Impact of climate change on extreme weather conditions; Consequences of climate change on human health, natural resources and biodiversity.
- *Sustainable development* - Concept of sustainable development within the South African and global context. Inter-relationships between sustainable development, social responsibility, economic development and environmental protection.

### **The Entrepreneurial Edge – 8 credits - CESM 040501**

- *Becoming an Entrepreneur* - Understanding yourself; What kind of business will suite me best; A vision for the business; Why become an entrepreneur; Who are entrepreneurs; Entrepreneurial Resources; Entrepreneurial myths; Entrepreneurial transition
- *Addressing Risk* - Risks the banks are concerned with; From the perspective of the bank; Risks and interest rates; Researching to reduce my risks; Understanding my risks and prospects; Problem solving; Competitive advantage; Business successes and failures
- *Understanding My Market* - What does my market look like; Sharing the market; Competitors; Suppliers; Customer Relations Management

- Planning - The environment; Strategic planning; Operational planning; Types of plans; Setting the business vision; Determining the business mission; Setting business objectives; Finding and evaluating suppliers
- Financial Objectives - Costing a product / service; funding the business
- Marketing - What you should know about products and services; considering the price; Finding the proper location; what to consider when advertising and doing promotions

#### 4. **ADVANCED DIPLOMA IN FASHION DESIGN (SAQA ID: 110048)** Offering from 2020

1-year full-time, NQF Level 7 qualification, SAQA credits is 120

##### 4.1. **Programme Structure**

This is a full-time qualification. Students must do all modules listed as compulsory.

Name of subject	Subject Code	Study Period	NQF Level	Module Credits	C/E*	Pre-Req	Co-Req	Stream	Exam**
Fashion Design Research Practices		Semester 1	7	20	C	Nil	Nil		No
Specialised Clothing Technology		Semester 1	7	24	C	Nil	Nil		No
Computer Aided Design 4 (InDesign)		Semester 1	7	20	C	Nil	Nil		No
Theory of Clothing 4		Semester 2	7	28	C	Nil	Nil		No
Fashion Technology		Semester 2	7	28	C	Nil	Nil		No
C = Compulsory; E = Elective; ** Subjects without NO for exams are "Continuously Evaluated"									

##### 4.2. **Programme Information**

In addition to compliance with the provisions of the DUT General Rules pertaining to admission and registration (Rule G3 and G7 refer), the minimum admission requirements to the Advanced Diploma in Fashion Design is a Diploma in Fashion Design or equivalent (Rule G21C(1))

Students who have not successfully completed any module after two periods of registration for that module will automatically result in having Rule G17 enforced. A student may appeal against this ruling in terms of Rule G1(8)

##### 4.3. **Programme Rules**

All G13 Rules (related to continuous assessment) apply as per the Institution's Rule Book for Students.

All modules will be assessed by means of continuous assessment. Final module marks will be calculated as a weighted average of all assessments. Any resubmission and/or reassessment will be capped at 50%.

DUT Rule G16 applies with regard to promotion to a higher level / progression rule

## 5. MASTER OF APPLIED ARTS IN FASHION (MASFHI) (SAQA ID: TBA)

### 5.1. Programme Structure

This qualification is offered by means of a full fashion-related research project. Students are required to submit a full dissertation or a mini dissertation together with a substantial practical component (Refer to Rule G24).

Code	Module	Assessment	Semester of Study	SAQA Credits	Pre-Requisite Modules
TBC	Research project and /or Dissertation	C	CA - compulsory		

\*C = Compulsory; O = Optional

### 5.2. Programme Information and Rules

#### 5.2.1. Minimum admission requirement

Refer to Rule G24(1). In addition, applicants are required to undergo a personal interview and assessment.

#### 5.2.2. Duration of Programme

Refer to Rule G24(2). In addition, a supervisor will be allocated to assist the student through the proposal stage. Once the proposal appears to be of an acceptable standard, it goes through three stages of approval, viz.:

- Approval from the Departmental Review Committee (DRC)
- Faculty Review Committee (FRC)
- Approval from Higher Degrees Committee (HDC)
- Approval from IREC (if applicable)

It is possible to work on a full theory dissertation OR a dissertation supported by a practical component, depending on the student's area of strength. The proposal should be approved within 6 months of the provisional registration

## 6. NATIONAL DIPLOMA IN FASHION (NDFSHI) on teach-out until 2022

### 6.1. Programme Information and Rules

#### 6.1.1. Minimum admission requirements:

In addition to compliance with the provisions of the General Rules pertaining to admission and registration (Rules G3 and G7 refer), applicants are required to present a portfolio of a minimum of 6 pieces of Fashion-related work, complete a departmental entrance test and a Personal interview, for assessment by the Departmental Admissions Committee.

#### 6.1.2. Registration:

A first-year student must register for all modules of a subject.

#### 6.1.3. Work done during the year:

The Department assesses the performance of students on a continuous basis throughout the year. Therefore, all marks obtained for tests and assignments for each subject are added together towards a final result. Refer to the relevant Study Guide for 'Requirements for the Submission of Assignments'. Failure to write a test at the scheduled date and time or to submit an assignment on or before the date and time stipulated on the brief will result in a zero being awarded for that test or assignment. This zero mark will be included when calculating the final result. The only exception is in cases of presentation of a valid medical certificate on which a medical practitioner or psychologist from the Institution's Student Health Clinic (registered by the Health Professions Council of South Africa) homeopath or chiropractor, (registered with the Chiropractors and Homoeopaths and Allied Health Service Professions Council of South Africa) or a Sister (registered with the South African Nursing Council as a primary health care nurse), specifies the nature and duration of the illness or condition and that for health reasons indicates that it was impossible or undesirable for the student to submit the work. In such cases the 'Absenteeism' requirements, as stipulated in the relevant Study Guide must be followed.

#### 6.1.4. Pass requirements:

The final pass mark for all subjects is 50%.

#### 6.1.5. Assessments:

All subjects are assessed on a continuous assessment basis. Any student failing:

- An assignment with a mark of 45% - 49% inclusive will be permitted to resubmit.
- Refer to the relevant Study Guide for the 'Requirements for the Re-Submission of Assignments'.
- A test with a mark of 45% - 49% inclusive will be granted a supplementary test at a date and time determined by the lecturer concerned.



### 6.1.6. Promotion to a Higher Level:

- For promotion into 2nd year, a student must pass six (6) first year subjects, including Design Studies I (Module 1 - Creative), Applied Clothing Technology I, (Module 1 - Patterns), and Applied Clothing Technology I (Module 2 - Garments).
- For promotion into 3rd year, a student must pass Design Studies II (Module 1 - Creative), Applied Clothing Technology II, (Module 1 - Patterns) and Applied Clothing Technology II, (Module 2 - Garments).

### 6.1.7. Attendances:

Full-time students are required to attend the normal hours five days a week, except where required to carry out research outside the institution.

### 6.1.8. Re-registration:

A student who has registered for a 3-year instructional programme must complete the instructional programme within a maximum period of 5 years after the first registration.

## 6.2. Programme Structure

Code	Subjects:	*C/O	Semester/ Year	Assessment Method	NQF Level	Pre requisite	Credits
APCT 113	Applied Clothing Technology I (Module 1 - Patterns)	C	Year	Continuous Assessment	5		0.17
APCT 123	Applied Clothing Technology I (Module 2 - Garments)	C	Year	Continuous Assessment	5		0.17
APCT 133	Applied Clothing Technology I (Module 3 - Textiles)	C	Year	Continuous Assessment	5		0.16
PRFP 101	Business Studies I	C	Year	Continuous Assessment	5		0.1
DSTD 114	Design Studies I (Module 1 - Creative Design)	C	Year	Continuous Assessment	5		0.1
DSTD 124	Design Studies I (Module 2 - 2 & 3 Dimensional Design Studies)	C	Year	Continuous Assessment	5		0.1
DSTD 134	Design Studies I (Module 3 Drawing & Illustration)	C	Year	Continuous Assessment	5		0.1
THCL 103	Theory of Clothing I	C	Year	Continuous Assessment	5		0.1
APCT 211	Applied Clothing Technology II (Module 1 - Patterns)	C	Year	Continuous Assessment	6	Applied Clothing Tech I (Module 1 - Patterns)	0.25
APCT 221	Applied Clothing Technology II (Module 2 - Garments)	C	Year	Continuous Assessment	6	Applied Clothing Tech I (Module 2 - Garments)	0.25
PRFP 211	Business Studies II (Module 1 - Merchandising)	C	Year	Continuous Assessment	6	Business Studies I	0.05
PRFP 221	Business Studies II (Module 2 - Business Skills)	C	Year	Continuous Assessment	6	Business Studies I	0.05
DSTD 211	Design Studies II (Module 1 - Creative Design)	C	Year	Continuous Assessment	6	Design Studies I (Mod 1 - Creative Design)	0.1
DSTD 221	Design Studies II (Module 2 - 2 & 3 Dimensional Design Studies)	C	Year	Continuous Assessment	6	Design Studies I (Module 2 & 3 Dimensional Design Studies)	0.1
DSTD 231	Design Studies II (Module 3 -Drawing & Illustration)	C	Year	Continuous Assessment	6	Design Studies I (Module 3 - Drawing & Illustration)	0.1

THCL 202	Theory of Clothing II	C	Year	Continuous Assessment	6	Theory of Clothing I	0.1
APCT 311	Applied Clothing Technology III (Module 1 - Patterns)	C	Year	Continuous Assessment	6	Applied Clothing Tech II (Module 1 - Patterns)	0.5
APCT 321	Applied Clothing Technology III (Module 2 - Garments)	C	Year	Continuous Assessment	6	Applied Clothing Tech I (Module 2- Garments)	0.25
PRFP 311	Business Studies III (Module 1 - Business Creation)	C	Year	Continuous Assessment	6	Business Studies II (Module 1 - Merchandising)	0.05
PRFP 321	Business Studies III (Module 2 – Business Management)	C	Year	Continuous Assessment	6	Business Studies II (Mod 2 - Business Skills)	0.05
DSTD 311	Design Studies III (Module 1 Creative Design)	C	Year	Continuous Assessment	6	Design Studies II (Mod 1 - Creative Design)	0.1
DSTD 321	Design Studies III (Module 2 - 2 & 3 Dimensional Design Studies)	C	Year	Continuous Assessment	6	Design Studies II (Module 2 - 2 & 3 Dimensional Design Studies)	0.1
DSTD 331	Design Studies III (Module 3 - Drawing & Illustration)	C	Year	Continuous Assessment	6	Design Studies II (Mod 3 - Drawing & Illustration)	0.1
THCL 302	Theory of Clothing III	C	Year	Continuous Assessment	6	Theory of Clothing II	0.1

### 6.3. Subject Content

#### **APPLIED CLOTHING TECHNOLOGY I - Module 1 - Pattern Technology**

**Recommended weekly tuition period: 6**

Pattern cutting techniques, tools.

Relationship between pattern and body shape.

Taking of figure dimensions. Construction of basic ladies block patterns. Skirt, collar, sleeve and dress construction and adaptations.

Master patterns.

Patterns for garments to be made in Garment Technology.

Basic principles of Technical Drawing.

Structural and functional detail of garments.

#### **APPLIED CLOTHING TECHNOLOGY I - Module 2 - Garment Technology**

**Recommended weekly tuition period: 6** Basic and special purpose machines.

Equipment used in Garment Technology processes.

Introduction to the correct use of fabric.

Construction processes essential for the manufacture of garments.

#### **APPLIED CLOTHING TECHNOLOGY I - Module 3 - Textiles**

**Recommended weekly tuition period: 3**

Fibres.

Yarns.

Fabrication methods. Finishes.

#### **DESIGN STUDIES I - Module 1 - Creative Design**

**Recommended weekly tuition period: 4**

Role of the designer.

Basic principles of creative design.  
Practical design.  
Technical drawing.

### **DESIGN STUDIES I - Module 2 - Two & Three Dimensional Design**

**Recommended weekly tuition period: 2**

Printing and dyeing techniques Developmental techniques.

### **DESIGN STUDIES I - Module 3 - Drawing & Illustration**

**Recommended weekly tuition period: 4**

Figure drawing.

Basic design.

Techniques.

Computer Graphics (Illustrator)

### **THEORY OF CLOTHING I**

**Recommended weekly tuition period: 3** Costume

history.

The influence of economics, cultural background and social conventions.

### **BUSINESS STUDIES I - Module 2 - Business Skills**

**Recommended weekly tuition period: 3**

Theoretical studies to facilitate the development of entrepreneurship for the practice of clothing design.

### **Communication - Recommended weekly tuition period: 4**

**Development of study skills in:**

The use of libraries, extracting information from technical publications, making of notes, understanding diagrams, charts, tables.

**Written communication in:**

Business letters, memoranda, notices, agenda, reports, minutes of meetings.

**Oral communication in:**

Giving and receiving instructions, participating in meetings, interviewing (including role playing), giving a short address to a group on a technical subject.

### **APPLIED CLOTHING TECHNOLOGY II - Module 1 - Pattern Technology**

**Recommended weekly tuition period: 8**

Style analysis, style modifications.

Basic blocks for men's, children's and ladies' wear.

Six full size master patterns for woven and knit fabrics.

Grading: manual and computers.

Technical drawings related to Creative Design projects.

Freehand drawing.

Draping techniques.

### **APPLIED CLOTHING TECHNOLOGY II - Module 2 - Garment Technology**

**Recommended weekly tuition period: 7** Special purpose machines.

Techniques for laying, cutting and constructing garments using delicate fabrics.

Sewing applications for unstructured jackets and menswear trousers using soft tailoring methods.

A thorough understanding of the principals of advanced processes of construction. Recognition, understanding and correct procedure for decorative additives, effects relating to garments.

General manufacturing processes for different garments.

Work aids and attachments.

Special processes required for the construction of lingerie and delicate fabrics.

Machinery and processes required for knitwear constructions.

Costing of garments.

Textiles and their application.

## **DESIGN STUDIES II - Module 1 - Creative Design**

### **Recommended weekly tuition period: 6**

Clothing retail structure and its relation to design and manufacture.

Developing and understanding style.

Range development.

Practical design.

Fashion studies.

Computer Graphics (Kaledo)

## **DESIGN STUDIES II - Module 2 - Two & Three Dimensional Design**

### **Recommended weekly tuition period: 2**

Printing techniques.

Fabric development. Draping techniques.

## **DESIGN STUDIES II - Module 3 - Drawing & Illustration**

### **Recommended weekly tuition period: 4**

Develop analytical and observational skills.

Develop ability to communicate design intention.

Develop individual style of drawing.

Refine presentation skills.

Computer Graphics (Illustrator and Photoshop)

## **THEORY OF CLOTHING II**

### **Recommended weekly tuition period: 3** Costume history.

Twentieth century fashion.

Aspects of associated design disciplines. Aspects of ethnic culture and dress.

## **BUSINESS STUDIES II - Module 1 - Merchandising**

### **Recommended weekly tuition period: 4** Markets and market research. The Promotional Programme.

Marketing systems.

Buyer behaviour.

Product line policies and strategies.

## **BUSINESS STUDIES II - Module 2 - Business Skills**

### **Recommended weekly tuition period: 4**

Theoretical studies to facilitate the development of entrepreneurship for the practice of clothing design.

## **APPLIED CLOTHING TECHNOLOGY III - Module 1 - Pattern Technology**

### **Recommended weekly tuition period: 6**

Pattern construction and development for male and female fully tailored, lined garment, and semi-tailored, unlined garments.

Pattern manipulations for intricate styling.

Techniques for different designs.

Master patterns of designs to be made up in Garment Technology classes. Computer Graphics (Lectra)

## **APPLIED CLOTHING TECHNOLOGY III - Module 2 - Garment Technology**

### **Recommended weekly tuition period: 6**

Principles of tailoring.

All tailoring processes, bespoke and mass production.

Further practice in advanced clothing construction.

Range of garments. Costing.

## **DESIGN STUDIES III - Module 1 - Creative Design**

### **Recommended weekly tuition period: 5**

Design projects.

Design specialisation.

Design portfolio.

Liaison with industry.

Computer Graphics (Kaledo)

## **DESIGN STUDIES III - Module 2 - Two & Three Dimensional Design**

### **Recommended weekly tuition period: 2** Advanced

moulding techniques for Millinery.

Design and manufacture of accessories.

Printing and fabric development techniques.

## **DESIGN STUDIES III - Module 3 - Drawing & Illustration**

### **Recommended weekly tuition period: 4**

Presentation skills.

Accurate sketching from life and memory.

Practice in developing a personal and spontaneous style of drawing figures. Computer Graphics (Illustrator and Photoshop)

## **THEORY OF CLOTHING III**

### **Recommended weekly tuition period: 3**

Basic theories of fashion.

The fashion process and adoption theory.

Fashion norms cultural comparative study.

Socio-cultural aspects of fashion.

Basic psychology of fashion.

Introduction to research methodology.

**BUSINESS STUDIES III - Module 1 - Business Creation Skills**

**Recommended weekly tuition period: 4**

Idea generation.

Business structures.

Marketing planning framework.

**BUSINESS STUDIES III - Module 2 - Business Management**

**Recommended weekly tuition period: 4**

Financial planning.

Strategic planning.

Sourcing and securing business finance. Costing.

## THE HIGHER EDUCATION QUALIFICATIONS SUB-FRAMEWORK (HEQSF)

The National Qualifications Framework (NQF) is a system for the classification, illustration and publication of articulated and quality assured national qualifications. The revised Higher Education Qualifications Sub-Framework (HEQSF), which was gazetted on 2 August 2011, forms part of this framework. The Faculty of Arts and Design is in the process of aligning all qualifications to the revised HEQSF.

### WHAT DOES THIS MEAN?

Qualifications that are not aligned to the HEQSF will be phased out. New qualifications will replace the BTech and National Diploma. Some departments have opted to offer HEQSF-aligned Diploma qualifications, whilst others will offer Degrees.

The BTech, NDip. and other qualifications that are not HEQSF-aligned will not be offered to first-time matriculating students from January 2020. Students who have registered for non-aligned qualifications before 31 December 2019 will need to complete that qualification before the final phase out date of a particular programme. Students who have already completed their National Diploma (NDip) and wish to register for the BTech \* — until 2019 to do so.

### HOW DOES THIS AFFECT ME?

You need to ensure you complete your course before the final phase out date for the qualification you have registered for. \* The BTech does not exist on the HEQSF, the Minister of Higher Education has gazetted 31 December 2019 as the final date for students enrolling in academic programmes that are not aligned with the HEQSF. You will need to check the entry requirements and articulation path(s) of your chosen course before applying.

### WHAT EFFECT DOES THIS HAVE ON MY QUALIFICATIONS THAT WERE ON THE OLD NQF AND NOT ON THE HEQSF?

Your qualifications are still valid even though some of the current qualification types are not included on the HEQSF.

### WHAT ARE MY OPTIONS?

For new (first-time) students registering, progression will be as follows:

- Diploma → Advanced Diploma → Postgraduate Diploma → Master's Degree → PhD/ Doctorate  
Or
- Bachelor's Degree → Honours Degree → Master's Degree → PhD/ Doctorate

Please note: This is the general route of progression on the HEQSF. For specific information on what qualifications will be offered by particular academic programmes, please consult the relevant department.

Further information contact the Faculty Office on 031 371 6512/6520 or contact: